

I/O in a Dependently Typed Programming Language

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Polymorphic lambda calculus with data types

Associated
types

Functional dependencies

Rank-n types

Polymorphic lambda calculus with data types

Generalized algebraic data types

Multiparameter type
classes

Impredicativity

Proving with dependent types

Programming with dependent types

How to deal with
effects?

Impurity

Implicit effects:

```
launchMissiles : Unit
```

```
launchMissiles  $\rightarrow_{\beta}$  ()
```

But this is pretty dangerous!

Conversion rule

$$\frac{\Gamma \vdash t : \sigma \quad \sigma \simeq_{\beta} \tau}{\Gamma \vdash t : \tau}$$

$$\frac{p : T(\text{launchMissiles}) \quad \text{launchMissiles} \rightarrow_{\beta} ()}{p : T()}$$

Purity

- We must avoid triggering effects statically.
- Use primitive functions with no associated operational behaviour.

```
putChar : Char -> IO ()
```

```
getChar : IO Char
```

- Placeholders for the “real” functions

Monadic I/O in Haskell

Combine effects using the usual monadic operations:

```
return : a -> IO a
```

```
>>= : IO a -> (a->IO b) -> IO b
```

Unsatisfactory

- This may be safe, but is it enough?
- We want to reason about our code.
- We don't have a definition of `putChar` or `getChar`.
- We can't prove anything about I/O functions.

Defining Teletype I/O

```
data Teletype a =  
    PutChar Char (Teletype a)  
  | GetChar (Char -> Teletype a)  
  | Return a
```

- Teletype is a monad!

Defined functions

```
putChar : Char -> Teletype ()
```

```
putChar c =
```

```
    PutChar c (Return ())
```

```
getChar : Teletype Char
```

```
getChar = GetChar Return
```

What does it mean?

```
data Output a =
```

```
  | Finish a
```

```
  | Print Char (Output a)
```

```
run : Teletype a
```

```
    -> Stream Char
```

```
    -> Output a
```

So what?

- We have defined our own version of `getChar` and `putChar`
- **We have meaningful placeholders.**
- A compiler should replace our definitions with appropriate calls to C functions...
... provided we have given an accurate description of how these functions behave.

Reasoning about effects

We can now prove:

```
echo =
```

```
  getChar
```

```
  >>= putChar
```

```
  >>= \() -> echo
```

copies the input stream to the output.

A refinement...

- We would like to allow infinite streams of output:

```
printAs = putChar 'a'  
        >>= \x -> printAs
```

- Teletype should be coinductive.
- But what about:

```
sink = getChar >>= sink
```

Eating

- We need a mixed inductive-coinductive definition:

$$\nu X. \mu Y. \text{Char} \times X + Y^{\text{Char}} + A$$

- See recent work by Peter Hancock.

What else?

- We can give similar definitions for many other effects:
 - Mutable state
 - Concurrency
 - Software Transactional Memory
 - ...

Mutable state

```
data State a =  
  NewRef Data (Loc -> State a)  
  | WriteRef Data Loc (State a)  
  | ReadRef Loc (Data -> State a)  
  | Return a  
  
data Loc = Nat  
  
data Data = Nat
```

Semantics

runState :

State a -> Store -> (a, Store)

data Store =

Store Loc (Loc -> Data)

What's the initial store?

Why can references only store integers?

A better definition...

- We can define heterogeneous, well-scoped, well-typed references.
- The definition is a little bit tricky...

Heaps

Postulate a universe U ...

```
data Shape = List U
```

```
data Heap : Shape -> Set
```

```
  | empty : Heap []
```

```
  | alloc : el a -> Heap s
```

```
      -> Heap (a :: s)
```

The State type

```
data State (A : Set) :  
  Shape -> Shape -> Set where  
....
```


Running code

run : Heap s

-> State A s t

-> (A, Heap t)

Problems

- Is this still a monad?
- Need explicit “weakening” of references.
- The devil is in the details.

The last slide

- Check out the Haskell library:

`www.cs.nott.ac.uk/~wss/repos/IOSpec`

- Submitted ICFP paper on my homepage.
- Future work:
 - Combining different effects
 - Precise and total run functions