

Dependent types, predicate transformers and refinement

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with credit to Peter Hancock

Refinement calculus

- A single language for specifications & code;
- A logic describing valid **refinement** steps that can be used to turn a specification into executable code.

Dependently typed languages

- A single language for specifications & code;
- A general purpose higher-order constructive logic...
- ... that is capable of describing other programming logics.

How can we *embed* a
refinement calculus in
a *proof assistant*?

How can we *program*
with *effects* in
a *dependently typed language*?

Related work

Ynot

- * Axiomatic extension;
- * Not executable;
- * Rich logic;
- * Easy to add new operations.

My thesis

- * No axioms;
- * Executable;
- * More limited logic;
- * More operations is more work.

Aims

- Show how existing languages are expressive enough to embed program *logics*...
- ...and use these logics to reason about effectful programs.

Predicates

- Predicates:

$\text{Pred } a = a \rightarrow \text{Set}$

- We be working (mostly) with predicates on some fixed type of states.

- I'll use the usual definition of inclusion:

$P \subset Q : \text{Pred } s \rightarrow \text{Pred } s \rightarrow \text{Set}$

$P \subset Q = (s : S) \rightarrow P s \rightarrow Q s$

Representing predicate transformers

record PT : Set

pre : Pred S

post : (s : S) -> pre s -> Pred S

- A precondition and postcondition, relating the final state to an input satisfying the precondition.
- I'll write $[q, p]$ for such a record.

Example: skip

```
record PT : Set
```

```
  pre : Pred S
```

```
  post : (s : S) -> pre s -> Pred S
```

- Skip, the lowest possible hurdle:

```
skip : PT
```

```
skip = [pre, post]
```

```
  where
```

```
  pre = \s -> True
```

```
  post = \s pres s' -> s ≡ s'
```

Semantics

$wp : PT \rightarrow Pred\ S \rightarrow Pred\ S$

$wp\ [pre, post]\ U\ s =$

$\exists p : pre\ s, post\ s\ p\ c\ U$

Weakest preconditions

Definition

Given S a *statement*, the **weakest-precondition** of S is a function mapping a *postcondition* to a *precondition* on the initial state ensuring that execution of S terminates in a state satisfying Q .

More formally, let us use variable x to denote *abusively* the **tuple** of variables. S is **correct** with respect to Q if and only if the first-order predicate below holds:

$$\forall x, P \Rightarrow wp(S, Q)$$

Formally, weakest-preconditions are defined recursively over the **abstract syntax** of *statements* and *predicates* over *state transformers* where the predicate in parameter is a continuation.

Skip

$$wp(\text{skip}, R) = R$$

Wikipedia

Provable

- Remember:

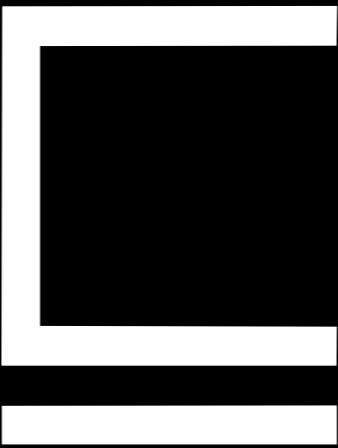
`skip : PT`

`wp : PT -> Pred S -> Pred S`

- But now we can prove:

`skipLemma :`

`(p : Pred s) -> (wp skip p ⊆ p)`



Refinement

- We need to define a refinement relation between predicate transformers...
- and then use this to prove laws like:

`skipLaw : ([pre,post] : PT) ->`

`(pre c post) -> [pre,post] ⊑ skip`

Refinement

```
record Refines ([pre1,post1]:PT)
  (pre2,post2]:PT) where
  d : pre1 c pre2
  r : (s : S) -> (p : pre1 s) ->
      post2 s (d s p) c post1 s p
```


Refinement laws

- The usual list of laws become provable theorems, rather than 'arbitrary' axioms

```
skipLaw : ([pre,post] : PT) ->  
  (pre  $\sqsubset$  post) -> pt  $\sqsubseteq$  skip
```

```
skipLaw =
```

```
  let sd = \_ _ _ -> true in
```

```
  let sr = \s pres s' skipPost -> ... in
```

```
  record {d = sd; r = sr}
```

The whole story

- You can play this game for a small WHILE language, defining for every statement:
 - a predicate transformer;
 - a proof that this transformer satisfies the ‘usual’ wp semantics;
 - and a proof that the corresponding refinement law holds.

Assignment

`assign : S -> PT`

`assign s = [pre, post]`

where

`pre s = True`

`post _ _ s' = (s' ≡ s)`

Note: `s` replaces the entire state.

While

`while` : $(S \rightarrow \text{Bool}) \rightarrow \text{Pred } S$
 $\rightarrow \text{PT} \rightarrow \text{PT}$

`while cond inv [bPre,bPost]`
`= [pre,post]`

where

`pre = inv`

`post s pres s' = inv s'`
`& not(cond s')`

While

`while` : $(S \rightarrow \text{Bool}) \rightarrow \text{Pred } S$
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where

`pre = inv`

`post s pres s' = inv s'`
`& not(cond s')`

Note: this is partial correctness

Sequencing

$\text{seq} : \text{PT} \rightarrow \text{PT} \rightarrow \text{PT}$

$\text{seq} [\text{pre1}, \text{post1}] [\text{pre2}, \text{post2}] =$
 $[\text{pre}, \text{post}]$

where

$\text{pre } s = \exists (p : \text{pre } s), (t : S) \rightarrow$

$\text{post1 } s \text{ p } t \rightarrow \text{pre2 } t$

$\text{post } s \text{ pres } s' = \exists (t : S),$

$\exists (q : \text{post1 } s (\text{fst pres}) t,$

$\text{post2 } t (\text{snd pres } t \text{ q}) s'$

Shallow or deep?

- Now the statements are all identified with their representation as predicate transformers.

- Alternatively define:

data Prog : Set where

 Skip : Prog

 Seq : Prog -> Prog -> Prog

 Spec : Pred S -> Prog...

Remaining work

- I have ‘prototype’ implementations of various language constructs in Agda and Coq – but it’s still very hard to use.
- I have avoided allocation of fresh variables and reasoning about ‘frame rules’
- Examples!

More related work

- Idea first appeared in Peter Hancock's thesis;
- Structure closely resembles Altenkirch & Morris's indexed containers (LICS '09).