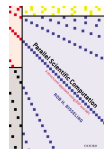
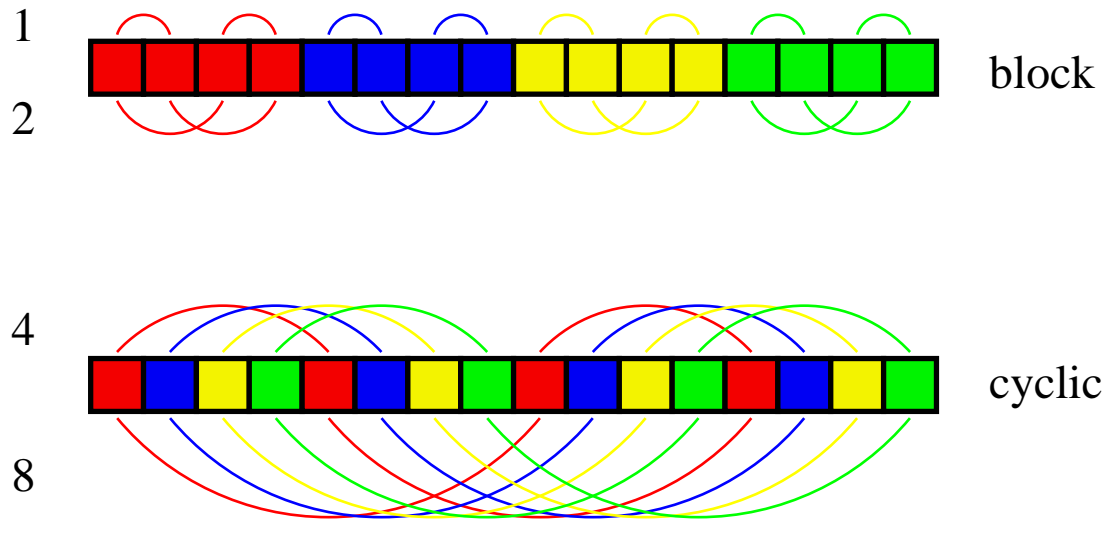


Parallel Fast Fourier Transform **(PSC §3.4)**

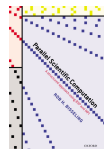


Data distributions for butterflies of FFT

butterfly distance



- n, p must be powers of two with $p < n$.
- In stage k , component pair $(x_j, x_{j+k/2})$ at distance $k/2$ is combined.
- Block distribution works for $k = 2, 4, \dots, n/p$.
- Cyclic distribution works for $k = 2p, 4p, \dots, n$.

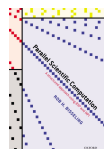


Block distribution works for small butterflies

Let $n = 8, p = 2$. In stage $k = 2$, the vector x is multiplied by

$$I_4 \otimes B_2 = \begin{bmatrix} 1 & 1 & . & . & . & . & . & . \\ 1 & -1 & . & . & . & . & . & . \\ . & . & 1 & 1 & . & . & . & . \\ . & . & 1 & -1 & . & . & . & . \\ . & . & . & . & 1 & 1 & . & . \\ . & . & . & . & 1 & -1 & . & . \\ . & . & . & . & . & . & 1 & 1 \\ . & . & . & . & . & . & 1 & -1 \end{bmatrix}.$$

- The first two butterfly blocks $x(0:1)$, $x(2:3)$ are contained in processor block $x(0:3)$.
- The last two butterfly blocks $x(4:5)$, $x(6:7)$ are contained in processor block $x(4:7)$.



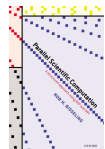
Cyclic distribution works for large butterflies

In stage $k = 8$, the vector \mathbf{x} is multiplied by

$$I_1 \otimes B_8 = B_8 = \begin{bmatrix} 1 & . & . & . & 1 & . & . & . \\ . & 1 & . & . & . & \omega & . & . \\ . & . & 1 & . & . & . & \omega^2 & . \\ . & . & . & 1 & . & . & . & \omega^3 \\ 1 & . & . & . & -1 & . & . & . \\ . & 1 & . & . & . & -\omega & . & . \\ . & . & 1 & . & . & . & -\omega^2 & . \\ . & . & . & 1 & . & . & . & -\omega^3 \end{bmatrix},$$

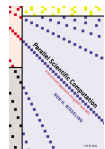
where $\omega = \omega_8 = e^{-\pi i/4} = \frac{1}{2}\sqrt{2} - \frac{1}{2}\sqrt{2}i$.

- The pairs (x_0, x_4) and (x_2, x_6) are combined on $P(0)$.
- The pairs (x_1, x_5) and (x_3, x_7) are combined on $P(1)$.



Parallelisation strategy: use different distributions

- At the start, for $k \leq n/p$, we use the block distribution.
- Near the end, for $k \geq 2p$, the cyclic distribution.
- This suffices if $p \leq n/p$, i.e. $p \leq \sqrt{n}$.
For example: $p \leq 32$ for $n = 1024$.
- If $p > \sqrt{n}$, we need an **intermediate distribution**, a generalisation of the block and cyclic distribution.
- Split the vector into **blocks**. Each block is owned by a **group of processors** and is distributed by the **cyclic** distribution over the processors of that group.



Group-cyclic distribution

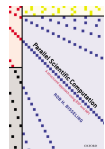
- Let c be fixed such that $1 \leq c \leq p$ and $p \bmod c = 0$. The group-cyclic distribution with cycle c is defined by

$$x_j \longmapsto P((j \operatorname{div} \left\lceil \frac{cn}{p} \right\rceil)c + (j \bmod \left\lceil \frac{cn}{p} \right\rceil) \bmod c).$$

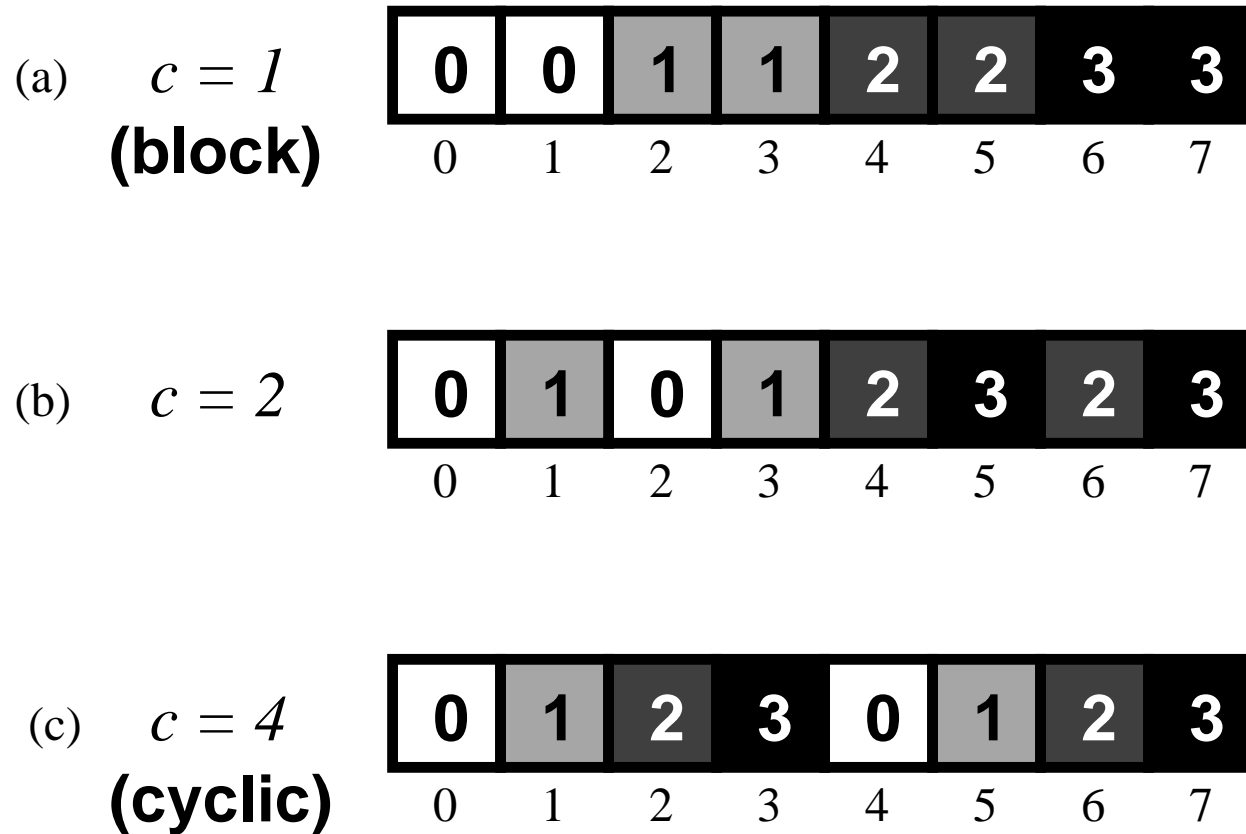
- c is the number of processors in a group and $\left\lceil \frac{cn}{p} \right\rceil = \left\lceil \frac{n}{p/c} \right\rceil$ is the size of a block owned by a group.
- If $n \bmod p = 0$, as happens in the FFT, this reduces to

$$x_j \longmapsto P((j \operatorname{div} \frac{cn}{p})c + j \bmod c).$$

- For $c = 1$, we get the block distribution.
For $c = p$, we get the cyclic distribution.

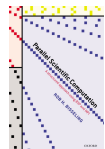


From block to cyclic distribution



$n = 8, p = 4$, so that $p > \sqrt{n}$.

In (b), we have $p/c = 2$ groups of $c = 2$ processors.



Global and local indices

- n, p and hence c are powers of two. We have $1 \leq c < \frac{cn}{p}$.
- Thus, we can write the **global index** j as

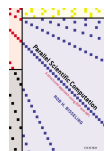
$$j = j_2 \frac{cn}{p} + j_1 c + j_0,$$

where $0 \leq j_0 < c$ and $0 \leq j_1 < n/p$.

- The processor that owns component x_j is

$$P((j \operatorname{div} \frac{cn}{p})c + j \operatorname{mod} c) = P(j_2 c + j_0).$$

- Processors in the same processor group have the same j_2 , but different j_0 .
- We obtain the **local index** \mathfrak{j} by ordering the local components by increasing global index j , so that $\mathfrak{j} = j_1$.



Which operations are local?

Butterfly operation on $(x_j, x_{j+k/2})$ is **local** if

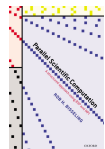
- $x_j, x_{j+k/2}$ are in the **same group**, i.e. $k \leq \frac{cn}{p}$;
- distance $k/2$ is a **multiple of c** , i.e. $k \geq 2c$.

We can use the group-cyclic distribution with cycle c for

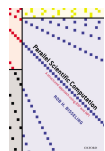
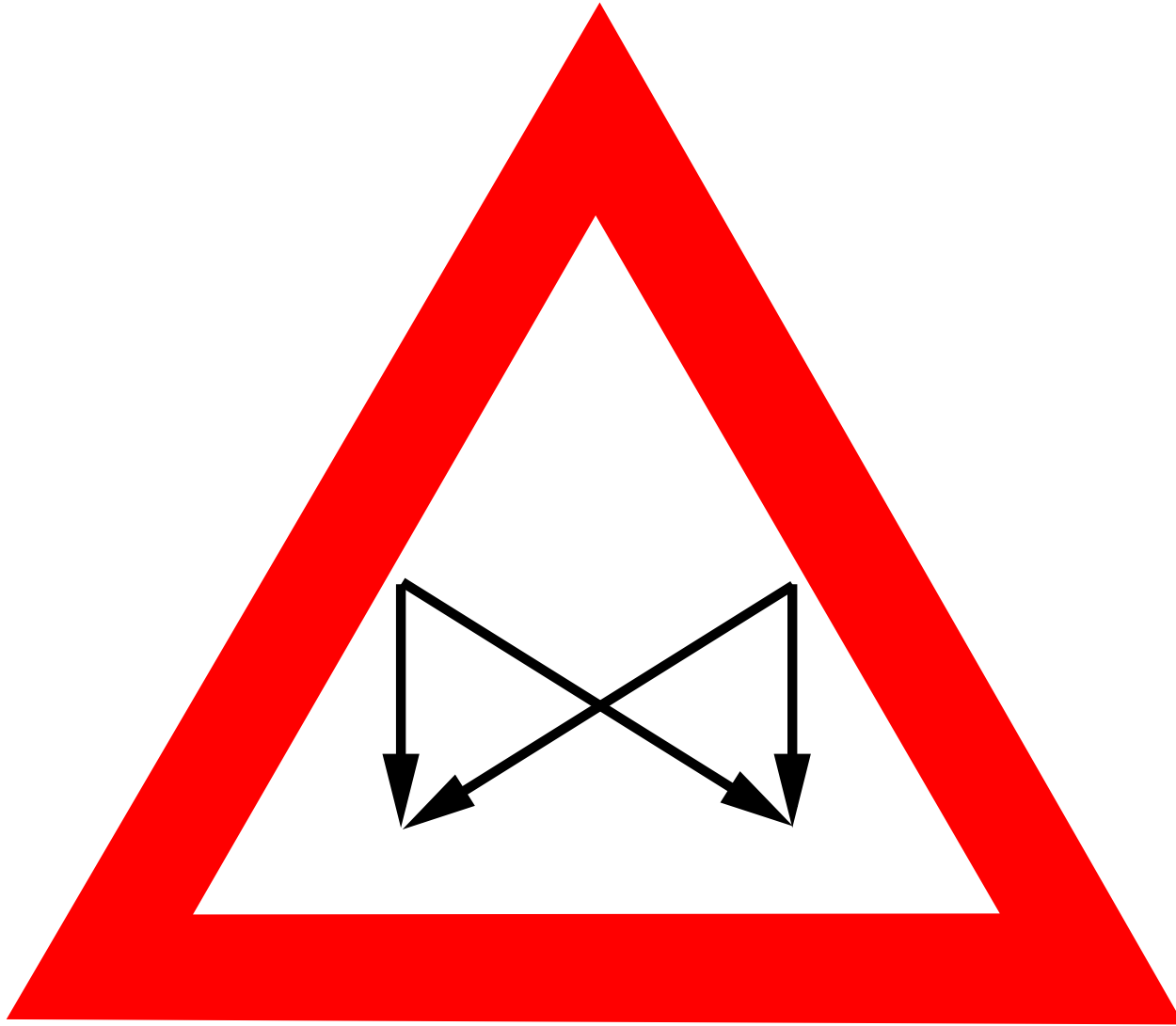
$$2c \leq k \leq \frac{n}{p}c.$$

Outline of algorithm:

- start with $c = 1$, perform stages $k = 2, 4, \dots, n/p$;
- increase c to $c = n/p$, perform stages $k = 2n/p, 4n/p, \dots, (n/p)^2$;
- ...
- finish with $c = p$, instead of $c = (n/p)^t \geq p$.

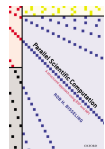


Warning: difficult slides ahead



Parallel unordered FFT

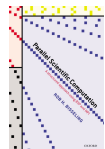
(0) $\{ \text{distr}(\mathbf{x}) = \text{block} \}$ $k := 2; c := 1;$
while $k \leq n$ **do**
 $j_0 := s \bmod c; j_2 := s \operatorname{div} c;$
 while $k \leq \frac{n}{p}c$ **do**
 $nblocks := \frac{nc}{kp};$
 for $r := j_2 \cdot nblocks$ **to** $(j_2 + 1) \cdot nblocks - 1$ **do**
 { Compute part of $x(rk:(r+1)k-1)$ }
 for $j := j_0$ **to** $\frac{k}{2} - 1$ **step** c **do**
 $\tau := \omega_k^j x_{rk+j+k/2};$
 $x_{rk+j+k/2} := x_{rk+j} - \tau;$
 $x_{rk+j} := x_{rk+j} + \tau;$
 $k := 2k;$



Parallel unordered FFT

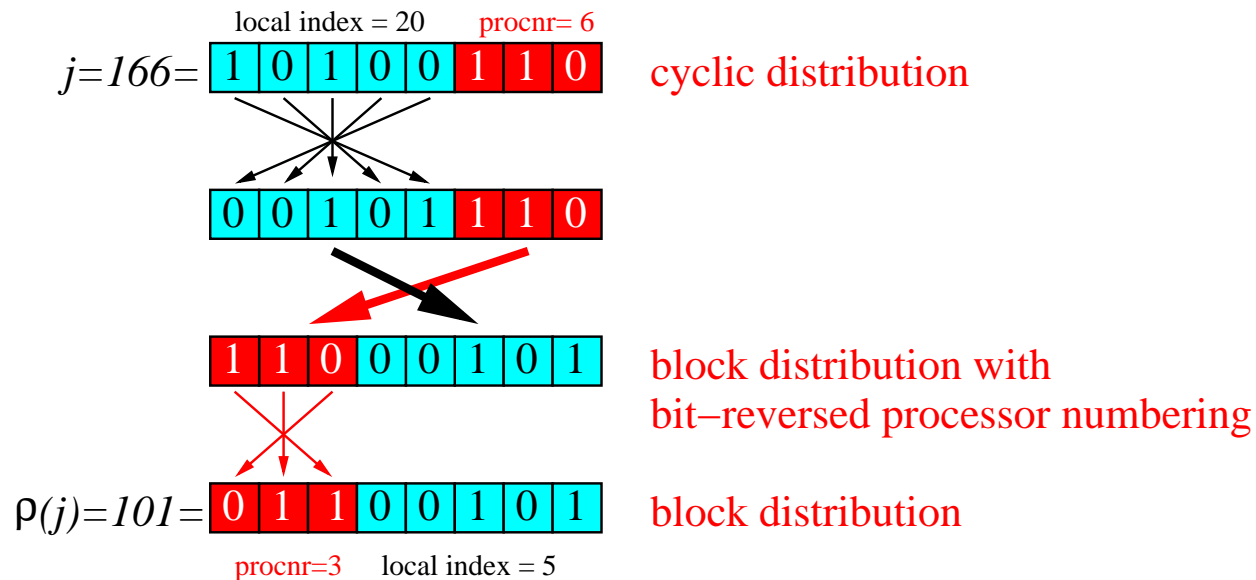
(0) $\{ \text{distr}(\mathbf{x}) = \text{block} \}$ $k := 2; c := 1;$
while $k \leq n$ **do**
 $j_0 := s \bmod c; j_2 := s \operatorname{div} c;$
 while $k \leq \frac{n}{p}c$ **do**
 $nblocks := \frac{nc}{kp};$
 for $r := j_2 \cdot nblocks$ **to** $(j_2 + 1) \cdot nblocks - 1$ **do**
 { Compute part of $x(rk:(r+1)k-1)$ }
 for $j := j_0$ **to** $\frac{k}{2} - 1$ **step** c **do**
 $\tau := \omega_k^j x_{rk+j+k/2};$
 $x_{rk+j+k/2} := x_{rk+j} - \tau;$
 $x_{rk+j} := x_{rk+j} + \tau;$
 $k := 2k;$
 if $c < p$ **then**
 $c_0 := c; c := \min(\frac{n}{p}c, p);$
 $\text{redistr}(\mathbf{x}, n, p, c_0, c);$
 $\{ \text{distr}(\mathbf{x}) = \text{cyclic} \}$

(1)



Parallel bit reversal

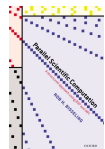
$$p = 8, n = 256$$



Start in cyclic distribution with **local bit reversal**.

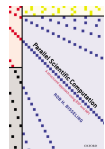
Then **swap the data** between processors $P(s)$ and $P(\rho_p(s))$.

We end up in the block distribution.



Postponing the processor swaps

- The distribution just before the swaps is the **block distribution with bit-reversed processor numbering**.
- All processors perform the same operations in stages $k = 2, 4, \dots, n/p$ of the FFT, multiplying local blocks of x by B_k .
- **I'll scratch your back if you scratch mine**: processors perform the work of their partner.
- The data swap can be postponed until the first redistribution, immediately after stage $k = n/p$.
- **Buy 2, Pay 1**: two permutations can be done at the cost of one by combining them. Hence **no extra communication** is incurred by the data swaps.



Redistribution with possible proc-number reversal

input: \mathbf{x} : vector of length $n = 2^m$,
distr(\mathbf{x}) = group-cyclic with **cycle** c_0 over $p = 2^q$ procs
If *rev* is true, processor numbering is bit-reversed.

output: distr(\mathbf{x}) = group-cyclic with **cycle** c_1 .

call: redistr($\mathbf{x}, n, p, c_0, c_1, rev$);

(1) **if** *rev* **then**

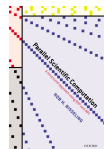
$j_0 := \rho_p(s) \bmod c_0$;
 $j_2 := \rho_p(s) \div c_0$;

else

$j_0 := s \bmod c_0$;
 $j_2 := s \div c_0$;

for $j := j_2 \frac{c_0 n}{p} + j_0$ **to** $(j_2 + 1) \frac{c_0 n}{p} - 1$ **step** c_0 **do**

$dest := (j \div \frac{c_1 n}{p}) c_1 + j \bmod c_1$;
put x_j **in** $P(dest)$;



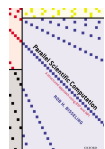
Last iteration of main loop

- The last iteration is determined by the **smallest integer** t such that $(n/p)^t \geq p$.
- The cycles of the iterations are $c = (n/p)^0, (n/p)^1, \dots, (n/p)^{t-1}, p$.
- The **total number of iterations** is therefore $t + 1$.
- Since

$$\begin{aligned}(n/p)^t \geq p &\iff n^t \geq p^{t+1} \iff 2^{mt} \geq 2^{q(t+1)} \\ &\iff mt \geq q(t+1) \iff mt - qt \geq q \\ &\iff t \geq \frac{q}{m-q},\end{aligned}$$

it follows that

$$t = \left\lceil \frac{q}{m-q} \right\rceil.$$



BSP cost

- Every iteration has a computation superstep and a communication superstep, except the last, which has no data redistribution. Therefore,

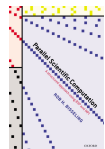
$$T_{\text{sync}} = (2t + 1)l = \left(2 \left\lceil \frac{q}{m - q} \right\rceil + 1 \right) l.$$

- Every redistribution moves at most **all the local data** in and out, i.e., n/p complex numbers, or $2n/p$ real data words. Therefore,

$$T_{\text{comm}} = t \cdot \frac{2n}{p} g = \left\lceil \frac{q}{m - q} \right\rceil \cdot \frac{2n}{p} g.$$

- Look mama, without counting!

$$T_{\text{comp}} = (5n \log_2 n)/p.$$



Summary

- We have used **different distributions** in different parts of the algorithm, trying to make our operations local.
- The algorithm **starts and finishes** in the cyclic distribution.
- If we split a vector into p/c **blocks** and distribute each block over c processors by the **cyclic** distribution, then we obtain the **group-cyclic distribution** with cycle c .
- The total BSP cost of the parallel FFT algorithm is

$$T_{\text{FFT}} = \frac{5n \log_2 n}{p} + 2 \cdot \left\lceil \frac{\log_2 p}{\log_2(n/p)} \right\rceil \cdot \frac{n}{p} g + \left(2 \left\lceil \frac{\log_2 p}{\log_2(n/p)} \right\rceil + 1 \right) l.$$

- For practical p , we need only one data redistribution:

$$T_{\text{FFT}, 1 < p \leq \sqrt{n}} = \frac{5n \log_2 n}{p} + 2 \frac{n}{p} g + 3l.$$

