

# Recognizing (p,q)-cluster graphs

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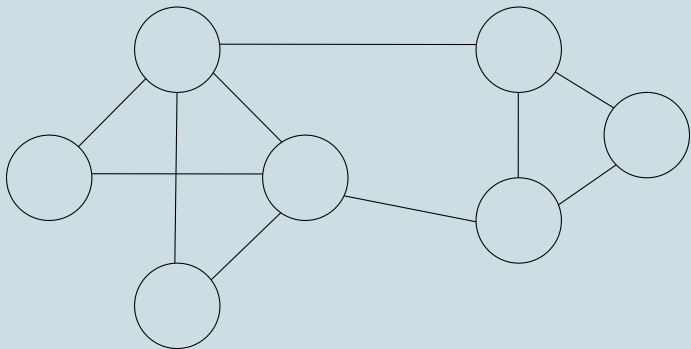
# Outline

- 1 Introduction
- 2 (p,q)-cluster graphs
- 3 Special cases
- 4 NP-completeness
- 5 (0,q)
- 6 Further remarks



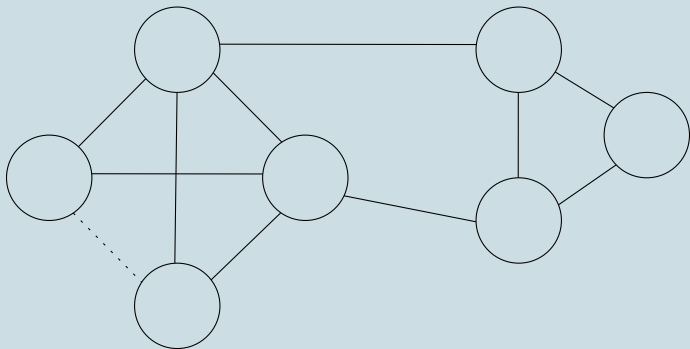
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- We are given a graph which should be a disjoint union of cliques, but it is not due to faulty data.



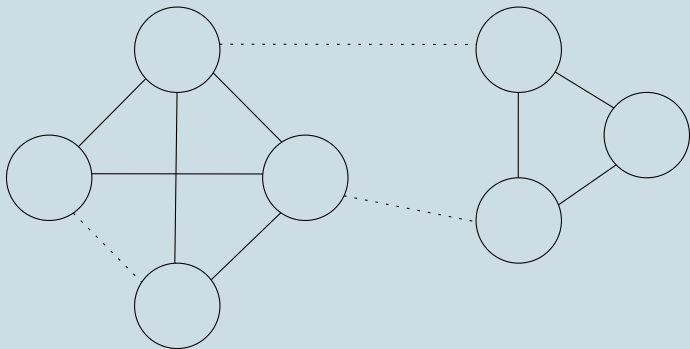
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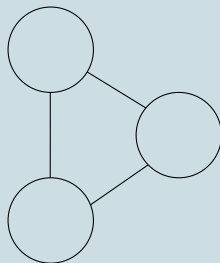
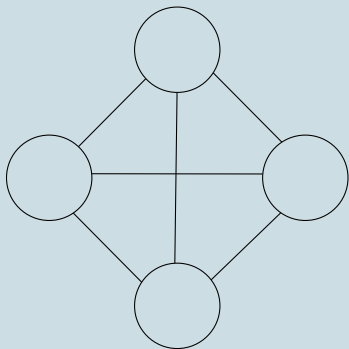
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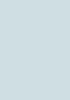
# Cluster Editing

- The classical Cluster Editing problem is:
  - Given a graph  $G$  and integer  $k$ , is it possible to add and remove at most  $k$  edges to obtain a disjoint union of cliques?
- This problem, and many variants, are well studied and known to be *NP*-complete and *FPT* parameterized by  $k$ .



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  - Then this is Cluster Editing on the "friendship graph".
  - Probably lots of editing has to be done → FPT algorithms are slow.
  - There might be classes with very few friends → Unbalanced.
- Today: Minimize the maximum of the number of friendships broken and the number of non-friends over all classes.

# (p,q)-cluster graphs

## Definition ((p,q)-clustering)

Given a graph  $G = (V, E)$ , integers  $p, q$

Asked a partition  $C_1, \dots, C_l$  of  $V$  s.t. for every  $C_i$ :

- the number of edges with exactly one endpoint in  $C_i$  is at most  $p$ , and
- the number of non-adjacent pairs  $u, v \in C_i$  (with  $u \neq v$ ) is at most  $q$ .

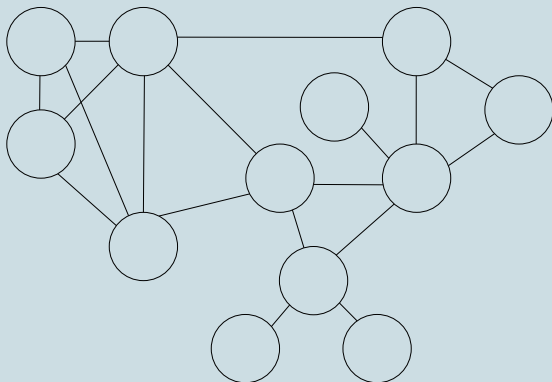
## Definition ((p,q)-cluster graphs)

If  $(G, p, q)$  is a YES-instance, then  $G$  is called a (p,q)-cluster graph.



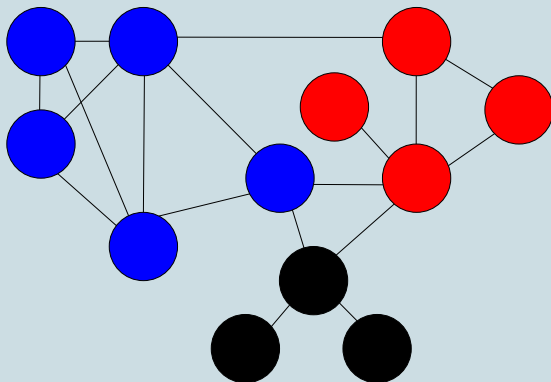
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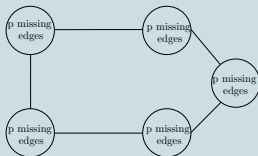
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# NP-completeness of (p,q)-clustering

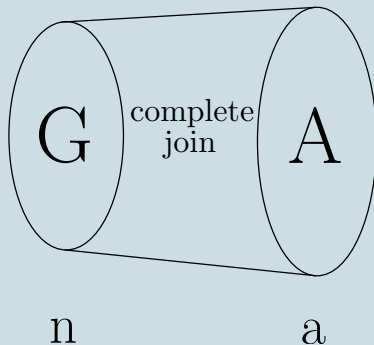
Reduction from Clique: Let  $(G, k)$  be an instance of Clique. Create



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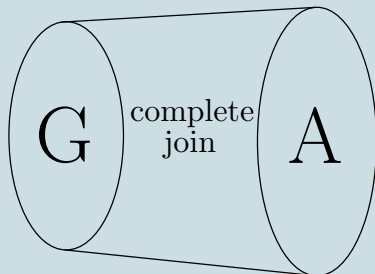
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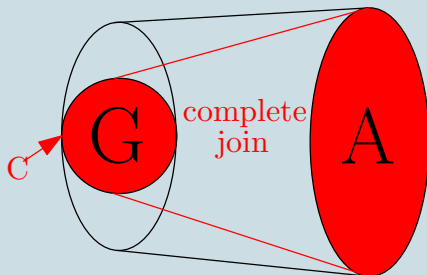
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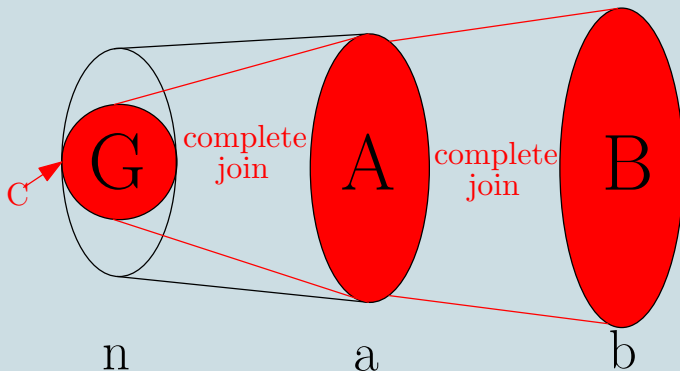
$$a \geq (n - k)k + 1$$

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$$a = (n-k)k+1$$

$$q = (n-k+1)a-1$$

$$b = q-a+2$$

$$p = bk$$

## (0,q)-clustering

Can we partition the vertices of  $G$  into cliques such that each clique has at most  $q$  edges to other cliques?

- Solvable in polynomial time!

### Definition

A **high degree vertex** is a vertex of degree at least  $q + 1$ . A **good clique** is a clique having at most  $q$  edges to other cliques.

### Lemma

$G$  is a  $(0, q)$ -cluster graph iff all its high degree vertices are in good cliques.

## Lemma

Every good clique containing a high degree vertex is the closed neighborhood of a vertex.

## Proof.

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- This doesn't happen since  $C$  is a good clique, so there is a vertex  $w$  without leaving edges.
- Then  $N[w] = C$  since  $C$  is a clique.



# (0,q)-clustering

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$G$  is a  $(0, q)$ -cluster graph iff all its high degree vertices are in good cliques.

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These two facts together give us a polynomial time algorithm!



## Further remarks

- We introduced (p,q)-clustering.
- NP-complete when  $p, q$  are part of the input.
- Special cases  $(p, 0)$ ,  $(p, 1)$ ,  $(p, 2)$  and  $(0, q)$  are polynomial time solvable.
- We also proved  $(1, 1)$ ,  $(1, 2)$  and  $(1, 3)$  to be polynomial time solvable.
- Very recently, Lokshtanov and Marx found  $f(p)n^c$  and  $f(q)n^c$  algorithms.

