

Algebraic effects – specification and refinement

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Algebraic effects go mainstream



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Algebraic effects go mainstream

This talk: Back into the ivory tower!



How to reason about programs written using algebraic effects?



Program verification

1. A program p
2. A specification S
3. A proof that p satisfies S



Specifications of $f : a \rightarrow b$?

- ▶ A property of a function:

$P : (a \rightarrow b) \rightarrow \text{Set}$

- ▶ A relation between input and output:

data $R : a \rightarrow b \rightarrow \text{Set}$ where

...

- ▶ A predicate transformer:

$(b \rightarrow \text{Set}) \rightarrow (a \rightarrow \text{Set})$

- ▶ a reference implementation:

$g : a \rightarrow b$

- ▶ and many others...



What is the specification of a program written algebraic effects?



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That depends on the handler!



What is the specification of a handler?



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Jeremy: The equations it must satisfy!



Your mission, should you choose to accept it...

Consider the usual `Put` and `Get` operations used in mutable state...



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Consider the usual `Put` and `Get` operations used in mutable state...

But the memory is self-destructing. Reading from memory more than once, crashes your program.



Equations?

`i <- Get; j <- Get ≡ Abort`



Equations?

```
i <- Get; j <- Get ≡ Abort
```

```
i <- Get; Put x; j <- Get k ≡ Abort
```



Equations?

$i \leftarrow \text{Get}; j \leftarrow \text{Get} \equiv \text{Abort}$

$i \leftarrow \text{Get}; \text{Put } x; j \leftarrow \text{Get } k \equiv \text{Abort}$

I'm sure that – with some thought – we can find a suitable set of equations.

(Note: the usual $\text{Put}; \text{Get}; k \equiv k$ and $\text{Get}; \text{Get} \equiv \text{Get}$ do not hold!)



A small modification to the spec



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But reading from memory more than **63** times, crashes your program.



A small modification to the spec

But reading from memory more than **63** times, crashes your program.

Exercise: Please update the equations accordingly.



Proofs using equations

- ▶ Familiar and simple concept from universal algebra
- ▶ Equational proofs are familiar to functional programmers



Proofs using equations

- ▶ Familiar and simple concept from universal algebra
- ▶ Equational proofs are familiar to functional programmers
- ▶ ... equations are typically not first-class.
- ▶ ... syntactic approach of relating programs may be unsuitable for describing some program properties.



How to reason about programs using algebraic effects?



How to reason about programs using algebraic effects?

- ▶ Prehistoric approach to algebraic effects and handlers using free monads;
- ▶ A few examples in Agda to illustrate the approach.



How to reason about programs using algebraic effects?

- ▶ Prehistoric approach to algebraic effects and handlers using free monads;
- ▶ A few examples in Agda to illustrate the approach.
- ▶ The unindexed intro to Conor's talk.



What is an algebraic effect?

You can specify the operations associated with an algebraic effect by giving:

- ▶ C : Set – the type of operations
- ▶ R : $C \rightarrow \text{Set}$ – the responses passed to the continuation



What are computations?

From these ingredients, we can define the usual free monad:

`data Free (C : Set) (R : C → Set) (A : Set) : Set where`

`pure : A → Free C R A`

`op : (c : C) → (R c → Free C R A) → Free C R A`

A handler then corresponds to an algebra to fold over the free monad.



Example: state

data C : Set where

get : C

put : S \rightarrow C

R : C \rightarrow Set

R get = S

R put = Unit

State = Free C R

run : State A \rightarrow S \rightarrow A \times S

run (pure x) s = (x , s)

run (op get k) s = run (k s) s

run (op (put s) k) _ = run (k tt) s



Reasoning about state

How can we reason about programs of type `State A`?

- ▶ We can **run** the handler to achieve a function of type $A \rightarrow A \times S$ and reason about that...



Reasoning about state

How can we reason about programs of type `State A`?

- ▶ We can **run** the handler to achieve a function of type $A \rightarrow A \times S$ and reason about that...
- ▶ But this fixes a *specific handler* – rather than reasoning about possible handlers.



Weakest precondition

$wp : (P : S \rightarrow A \rightarrow \text{Set}) \rightarrow \text{State } A \rightarrow (S \rightarrow \text{Set})$

$wp \text{ (pure } x) \quad s = P \ s \ x$

$wp \text{ (op get } k) \quad s = wp \ (k \ s) \ s$

$wp \text{ (op (put } s) k) \ _ = wp \ (k \ tt) \ s$

Claim: Here the `wp` handler computes the weakest precondition on `S` in order for the computation to return a value and state satisfying `P`.

(You can achieve the usual *relational* presentation from Hoare type theory from this by reordering the arguments slightly)



Soundness

$wp : (P : S \rightarrow A \rightarrow \text{Set}) \rightarrow \text{State } A \rightarrow S \rightarrow \text{Set}$

Given a predicate, stateful computation and initial state, **wp** computes a proposition. Who says this proposition is sensible in any way?



Soundness

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Given a predicate, stateful computation and initial state, **wp** computes a proposition. Who says this proposition is sensible in any way?

We should show that our handlers are sound with respect to this proposition:

$\text{soundness} : (s : S) \rightarrow wp\ P\ c\ s \rightarrow P\ (\text{run } c\ s)$



What about other effects?



Abort

data C : Set where
 abort : C

R : C → Set
R abort = ⊥

pt : (P : A → Set) → Free C R A → Set
pt P (pure x) = P x
pt P (op _ _) = ⊥

Idea: the computation of type `Free R C A` returns a value satisfying `P`.



Weakest preconditions

$$\text{wp} : (P : B \rightarrow \text{Set}) \rightarrow (A \rightarrow \text{Free } C \text{ R } B) \rightarrow (A \rightarrow \text{Set})$$
$$\text{wp } P \text{ f} = \text{pt } P \cdot \text{f}$$

This computes the weakest precondition necessary for our computation to satisfy P.



Weakest preconditions

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This computes the weakest precondition necessary for our computation to satisfy P .

Other choices exist, for example, mapping to **Maybe** or asserting $P \text{ d}$ for some default value d .



Non-determinism

data C : Set where

or : C

fail : C

R : C \rightarrow Set

R or = Bool

R fail = \perp

pt : (P : A \rightarrow Set) \rightarrow Free C R A \rightarrow Set

pt = ?



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pt : (P : A \rightarrow Set) \rightarrow Free C R A \rightarrow Set

pt = ?

There are different ways to transform a predicate over A to one over the free monad Free C R A...



Non-determinism: all or any?

$\text{all} : (P : A \rightarrow \text{Set}) \rightarrow \text{Free C R A} \rightarrow \text{Set}$

$\text{all } P (\text{pure } x) = P \ x$

$\text{all } P (\text{op or } k) = k \ \text{true} \times k \ \text{false}$

$\text{all } P (\text{op fail } k) = \text{unit}$

$\text{any} : (P : A \rightarrow \text{Set}) \rightarrow \text{Free C R A} \rightarrow \text{Set}$

$\text{any } P (\text{pure } x) = P \ x$

$\text{any } P (\text{op or } k) = k \ \text{true} + k \ \text{false}$

$\text{any } P (\text{op fail } k) = \perp$



Weakest preconditions

- ▶ Given a Kleisli arrow $c : A \rightarrow \text{Free } C \text{ R } B$
- ▶ a predicate transformer $(P : B \rightarrow \text{Set}) \rightarrow \text{Free } C \text{ R } B \rightarrow \text{Set}$
- ▶ we can compute the weakest precondition $A \rightarrow \text{Set}$ by composing the pieces.

This works independently of the particular choice of operations or handlers!



Refinement

Based on the wp semantics, we can define a notion of *program refinement*, $p_1 \sqsubseteq p_2$.

This refinement holds precisely when

$$(P : B \rightarrow \text{Set}) \rightarrow \text{wp } p_1 P \rightarrow \text{wp } p_2 P$$

Intuitively, when p_2 refines p_1 , we may think of p_2 'more specific' than p_1 .



Examples

Given two functions f and g of type $A \rightarrow \text{Free } C \text{ R } B$, what does refinement mean?

- ▶ For Abort, the domain of f must be included in the domain of g and both functions coincide on the domain of f .
- ▶ For stateful computations, you get the ‘standard’ notion of program refinement (postcondition of f implies that of g ; preconditions work the other way around).
- ▶ For nondeterminism, under the **any** or **all** predicate transformers this gives rise to subset inclusions.



Examples

Given two functions f and g of type $A \rightarrow \text{Free } C \text{ R } B$, what does refinement mean?

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- ▶ For nondeterminism, under the **any** or **all** predicate transformers this gives rise to subset inclusions.
- ▶ And if you have no effects, the functions be equal for all inputs.



Towards program calculation

We can extend our free monad with pieces of unfinished programs:

```
data Free (C : Set) (R : C → Set) (A : Set) : Set where
  pure : A → Free C R A
  op   : (c : C) → (R c → Free C R A) → Free C R A
  spec : (P : B → Set) → (B → Free C R A) → Free C R A
```

Our `wp` semantics extend to these structures.

Starting from a `spec P pure`, we can derive a complete program by a series of refinement steps, replacing specifications with operations until we have computed the desired result satisfying the `spec`. See the SCP paper with Joao Alpuim for details of the construction for mutable state.



Limitations & further work

- ▶ Free monads, rather than full algebraic effects;
- ▶ Can Morgan et al.'s work on refinement of probabilistic programs be formulated in this style?
- ▶ Invariants and recursion?
- ▶ Some ideas about interaction between different effects...



Questions?



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Self-destructing memory

$$\begin{aligned} \text{sd} &: (P : s \rightarrow a \rightarrow \text{Set}) \rightarrow \text{Nat} \rightarrow \text{State } a \rightarrow s \rightarrow \text{Set} \\ \text{sd } P \ n \quad (\text{Pure } x) \quad s &= P \ s \ x \\ \text{sd } P \ n \quad (\text{Step } (\text{Put } s) \ x) \ _ &= \text{sd } P \ n \ (x \ \text{tt}) \ s \\ \text{sd } P \ \text{Zero} \quad (\text{Step } \text{Get } x) \quad s &= \perp \\ \text{sd } P \ (\text{Succ } n) \ (\text{Step } \text{Get } x) \quad s &= \text{sd } P \ n \ (x \ s) \ s \end{aligned}$$
$$\begin{aligned} \text{soundness} &: (n : \text{Nat}) \rightarrow (P : s \rightarrow a \rightarrow \text{Set}) \rightarrow \\ & (c : \text{State } a) \rightarrow (i : s) \rightarrow \\ & \text{sd } P \ n \ c \ i \rightarrow \\ & P \ (\text{snd } (\text{handle } c \ i)) \ (\text{fst } (\text{handle } c \ i)) \end{aligned}$$


This is just...

- ▶ presheaves
- ▶ (indexed) containers
- ▶ predicate transformers semantics
- ▶ adjunctions
- ▶ Kan extensions
- ▶ Hoare type theory
- ▶ monad transformers
- ▶ ...

